

Computer and Network Security

Dr. Yao Liu

About Instructor

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 - Office hour: MW 1:30am – 3:00pm
 - Class meetings: MW 09:30pm - 10:45pm

About TA

- Mr. Xiaoshan Wang
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 - Office hour: Tuesday 2:00pm - 4:00pm

Course Objectives

- Understanding of basic issues, concepts, principles, and mechanisms in network security. E.g.,
 - Cryptography
 - Authentication
 - Classic security standards like Kerberos , IPsec and Internet key management
- Be able to determine appropriate mechanisms to protect computer and networked systems.

Course Outline

- Basic Security Concepts
 - Confidentiality, integrity, availability
 - Security terms, security mechanisms
- Cryptography
 - Basic number theory
 - Secret key cryptography
 - Public key cryptography
 - Hash function
 - Key management

Course Outline (Cont'd)

- Identification and Authentication
 - Basic concepts of identification and authentication
 - User authentication
 - Authentication protocols
- Network and Distributed Systems Security
 - Public Key Infrastructure (PKI)
 - Kerberos
 - IPsec
 - Internet key management

Projects

- Research projects:
 - Project proposal
 - Project report
 - Project demo/presentation
- You are expected to explore issues beyond what's included in lectures by yourselves

Prerequisites

- It is highly desirable that you have successfully finished introductory computer programming courses.
- Prior knowledge of networking fundamentals is recommended.

Textbook

- Required textbook
 - Charlie Kaufman, Radia Perlman, and Mike Speciner, *Network Security: Private Communication in a Public World, 2nd Edition*, Prentice Hall, ISBN: 0-13-046019-2.

On-line Resources

- WWW page:
<http://www.cse.usf.edu/~yliu/Network%20Security/teaching.html>
- For course materials, e.g., lecture slides, homework files, papers, tools, etc.
 - Will be updated frequently. So check frequently.

Grading

- Assignments 20%, project 20%, midterm 20%, final 30%, quiz 10%
- Tests are open-book and open-notes.
- The final grades are computed according to the following rules:
 - A+: $\geq 95\%$; A: $\geq 85\%$ and $< 95\%$;
 - A-: $\geq 80\%$ and $< 85\%$; B+: $\geq 75\%$ and $< 80\%$;
 - B: $\geq 70\%$ and $< 75\%$; B-: $\geq 66\%$ and $< 70\%$;
 - C+: $\geq 63\%$ and $< 66\%$; C: $\geq 60\%$ and $< 63\%$;
 - C-: $\geq 56\%$ and $< 60\%$; D: $\geq 53\%$ and $< 56\%$;
 - E: $\geq 50\%$ and $< 53\%$; F: $< 50\%$.

Policies on incomplete grades and late assignments

- Homework and project deadlines will be hard.
- Late homework will be accepted with a 15% reduction in grade each day they are late by.
- Once a homework assignment is discussed in class, submissions will no longer be accepted.

Policies on Absences and Scheduling Makeup Work

- Make-up exams will not normally be permitted. Exceptions will be made if a student presents a police report or a doctor's note that show some emergency situation.
- Events such as going on a business trip or attending a brother's wedding are not an acceptable excuse for not taking an exam at its scheduled time and place.

Academic Integrity

- An FF grade will be assigned to a student who is caught cheating for this class. Example cheating behaviors include but not limited to: direct and indirect plagiarizing another student's work or online resources, and modifying incorrect test and homework answers for regrading.

CIS 6930/4930 Computer and Network Security

Topic #1. Basic Security Concepts

Why This Course?

- Increased volume of security incidents
- Security threats
 - Malware: Virus, worm, spyware
 - Spam
 - Botnet
 - DDoS attacks
 - Phishing
 - ...

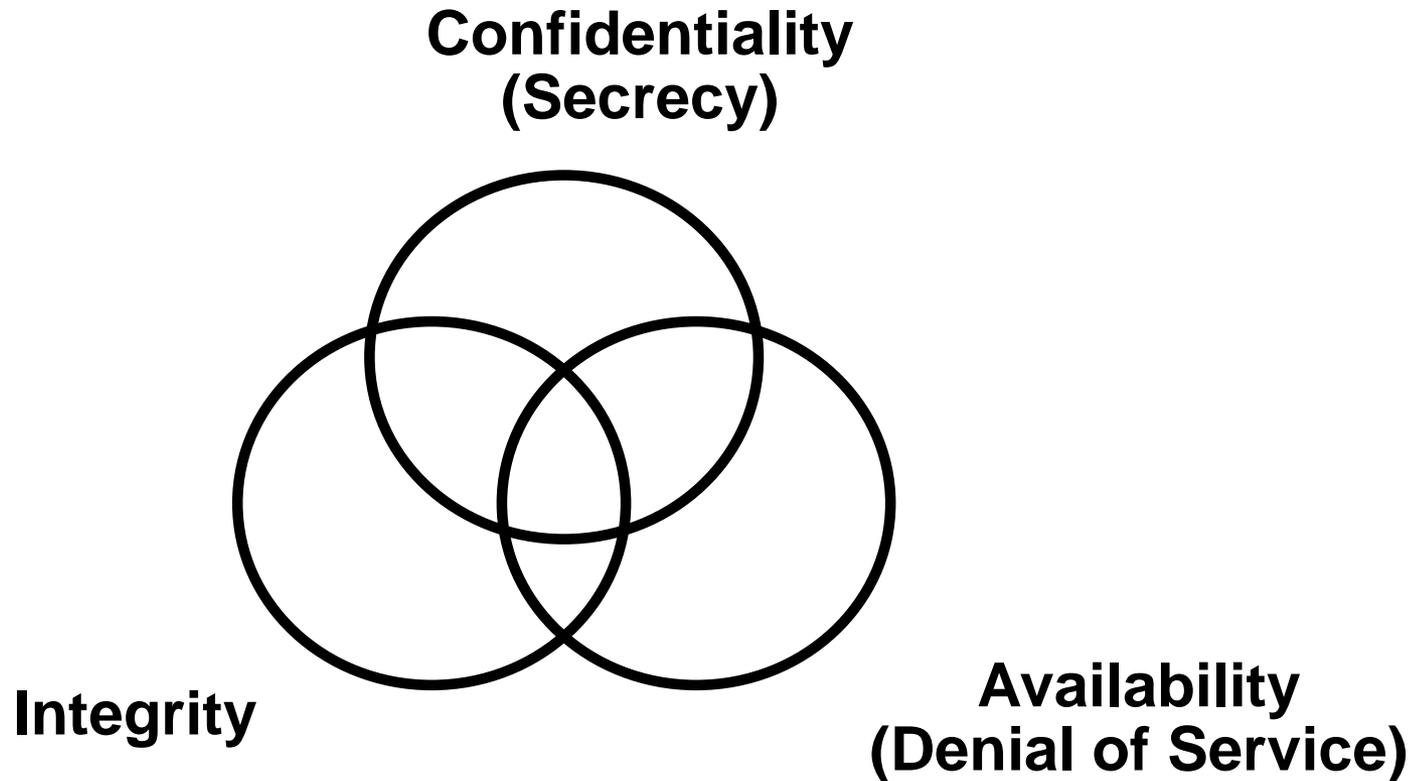
Contributing Factors

- Lack of awareness of threats and risks of information systems
 - Security measures are often not considered until an Enterprise has been penetrated by malicious users
 - The situation is getting better, but ...
- (Historical) Reluctance to invest in security mechanisms
 - The situation is improving
 - Example: Windows 95 → Windows 2000 → Windows XP → Windows XP SP2 → Windows Vista → Windows 7
 - But there exists legacy software
- Wide-open network policies
 - Many Internet sites allow wide-open Internet access

Contributing Factors (Cont'd)

- Lack of security in TCP/IP protocol suite
 - Most TCP/IP protocols not built with security in mind
 - Work is actively progressing within the Internet Engineering Task Force (IETF)
- Complexity of security management and administration
 - Security is not just encryption and authentication
- Software vulnerabilities
 - Example: buffer overflow vulnerabilities
 - We need techniques and tools to better protect software security
- Cracker skills keep improving

Security Objectives



Security Objectives (CIA)

- Confidentiality — Prevent/detect improper disclosure of information
- Integrity — Prevent/detect improper modification of information
- Availability — Prevent/detect improper denial of access to services provided by the system
- These objectives have different specific interpretations in different contexts

Commercial Example

- Confidentiality — An employee should not know the salary of his manager
- Integrity — An employee should not be able to modify the employee's own salary
- Availability — Paychecks should be printed on time as stipulated by law

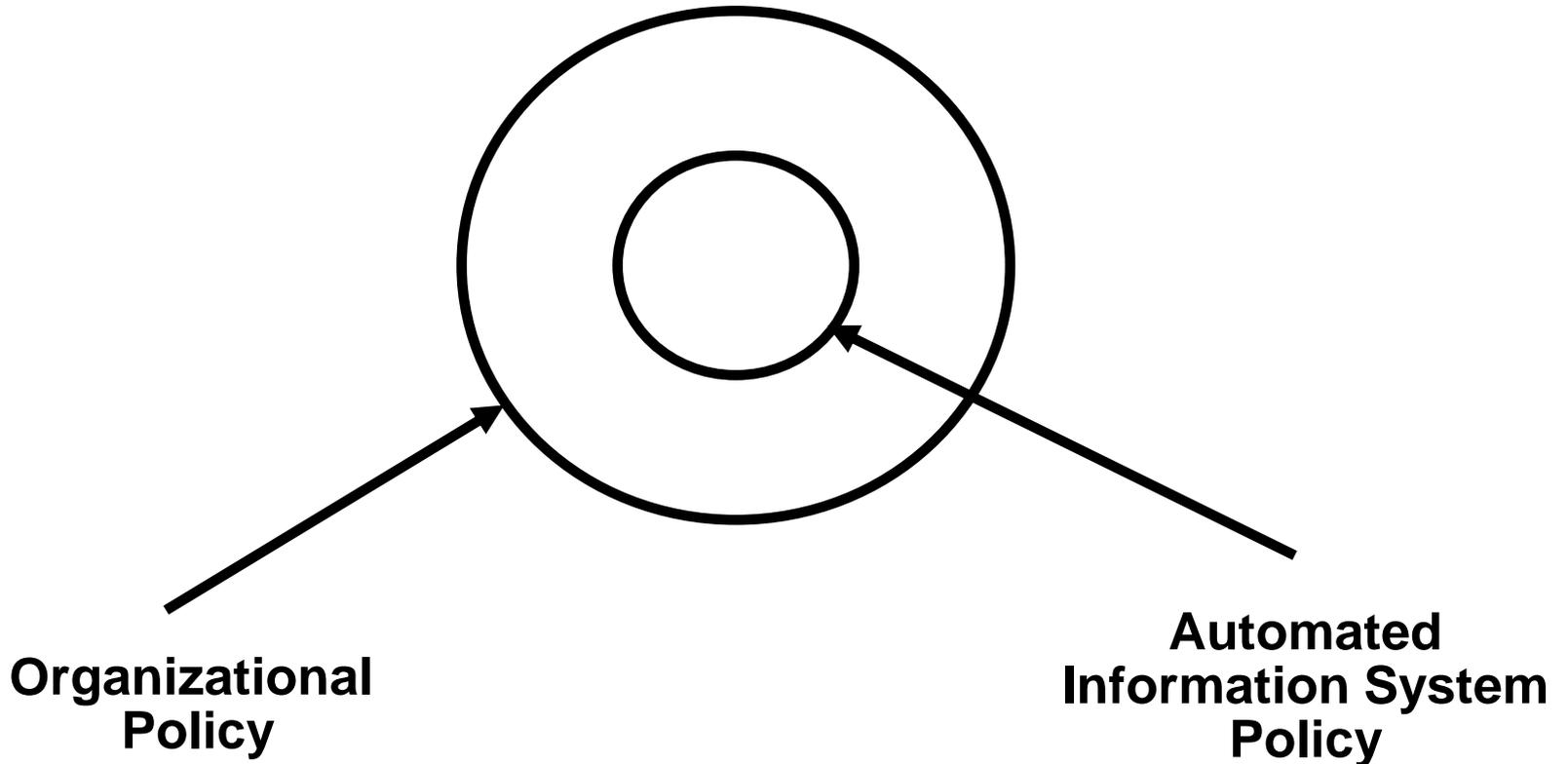
Military Example

- Confidentiality — The target coordinates of a missile should not be improperly disclosed
- Integrity — The target coordinates of a missile should not be improperly modified
- Availability — When the proper command is issued the missile should fire

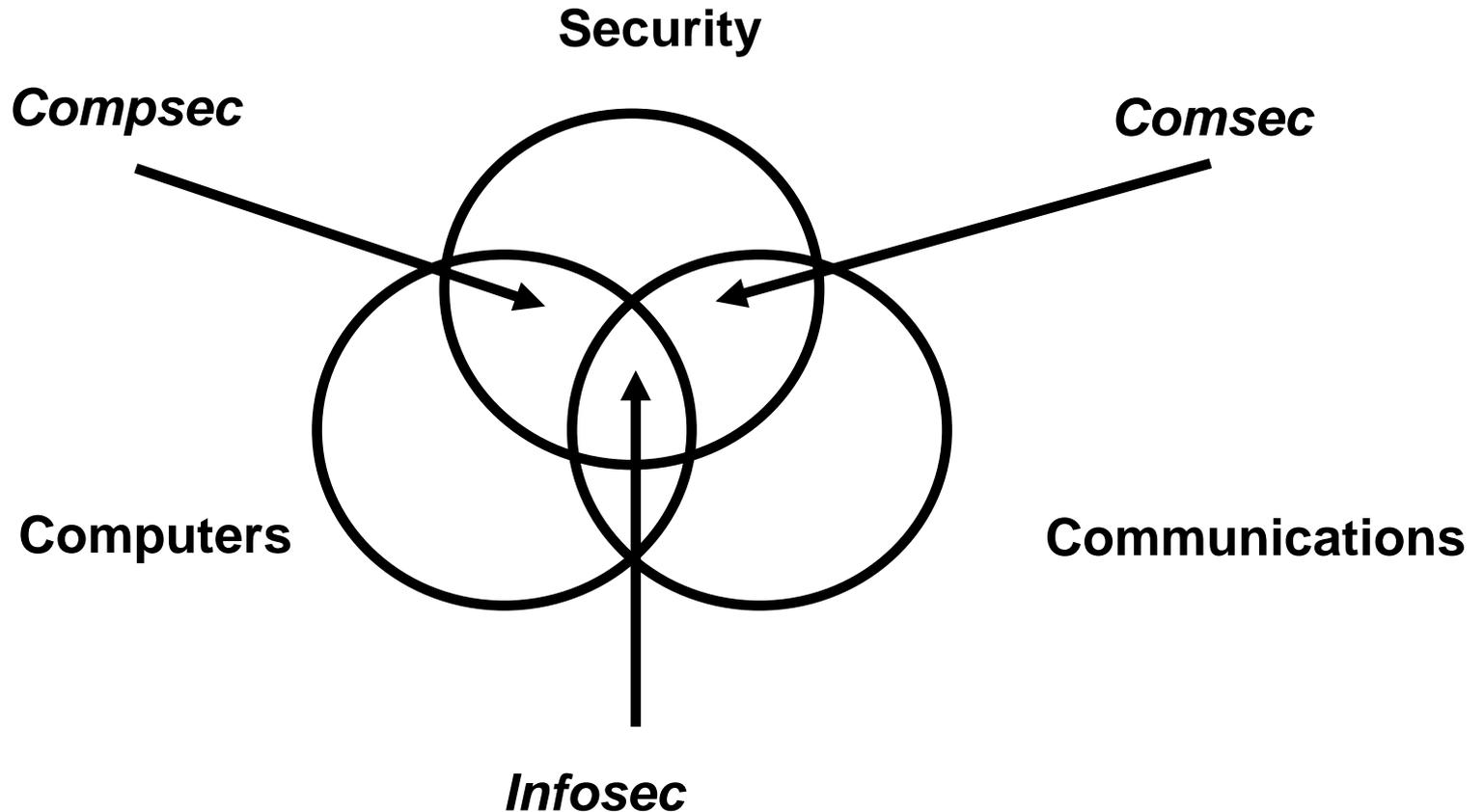
Achieving Security

- Security policy — **What?**
- Security mechanism — **How?**
- Security assurance — **How well?**

Security Policy



Compusec + Comsec = Infosec



Security Mechanisms

- In general three types
 - Prevention
 - Example: Access control
 - Detection
 - Example: Auditing and intrusion detection
 - Tolerance
 - Example: Byzantine agreement

Good prevention and detection both require good authentication as a foundation

Security Services

- Security functions are typically made available to users as a set of security services through APIs or integrated interfaces
- Confidentiality: protection of any information from being exposed to unintended entities.
 - Information content.
 - Parties involved.
 - how they communicate, how often, etc.
- Authentication: assurance that an entity of concern or the origin of a communication is authentic - it's what it claims to be or from
- Integrity: assurance that the information has not been tampered with

Security Services (Cont'd)

- Non-repudiation: offer of evidence that a party is indeed the sender or a receiver of certain information
- Access control: facilities to determine and enforce who is allowed access to what resources, hosts, software, network connections
- Monitor & response: facilities for monitoring security attacks, generating indications, surviving (tolerating) and recovering from attacks

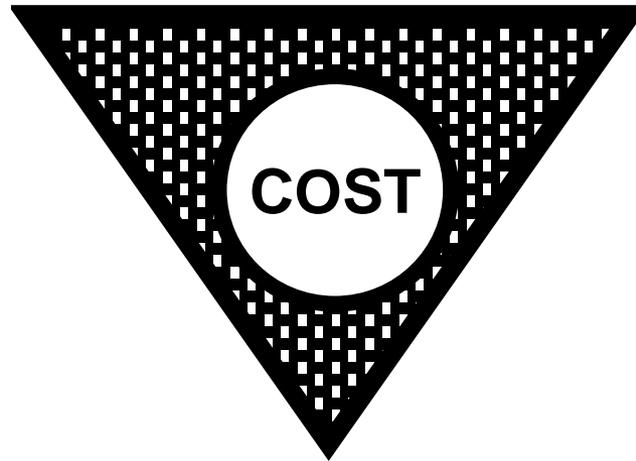
Security Assurance

- **How well** your security mechanisms guarantee your security policy
- Everyone wants high assurance
- High assurance implies high cost
 - May not be possible
- Trade-off is needed

Security Tradeoffs

Security

Functionality



Ease of Use

Security by Obscurity

- Security by obscurity
 - If we hide the inner workings of a system it will be secure
- More and more applications open their standards (e.g., TCP/IP, 802.11)
- Widespread computer knowledge and expertise

Security by Legislation

- Security by legislation says that if we instruct our users on how to behave we can secure our systems
- For example
 - Users should not share passwords
 - Users should not write down passwords
 - Users should not type in their password when someone is looking over their shoulder
- User awareness and cooperation is important, but cannot be the principal focus for achieving security

Threat-Vulnerability

- Threats — *Possible* attacks on the system
- Vulnerabilities — Weaknesses that may be exploited to cause loss or harm
- Requires assessment of threats and vulnerabilities

Threat Model and Attack Model

- Threat model and attack model need to be clarified before any security mechanism is developed
- Threat model
 - Assumptions about potential attackers
 - Describes the attacker's capabilities
- Attack model
 - Assumptions about the attacks
 - Describe how attacks are launched